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**precept**  
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# CHAPTER ONE

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## USAGE

### 1.1 Install

Install with pip:

```
pip install precept
```

### 1.2 Write async console applications

Precept comes with many classes and functions to build async applications, the main class consist of `Precept` which you subclass to create your application. Methods of this class decorated with `Command` are automatically added as sub command to the application.

Basic example defining an echo command:

```
from precept import Precept, Command, Argument

class App(Precept):
    @Command(
        Argument('name'),
    )
    async def echo(self, name):
        print(f'Hello {name}!')
```

Then call from the terminal like this: `app echo bob` -> Prints Hello bob

---

**Note:** If no command was supplied, `main` will be called instead.

---

#### 1.2.1 Starting the application

To create a console application from a precept app you need to add function that will create an instance of your precept subclass and call start then add it to `setup.py`.

**app.py**

```
def cli():
    App().start()
```

**setup.py**

```
from setuptools import setup

setup(
    entry_points: {
        'console_scripts': ['cli = app:cli']
    }
)
```

You can also create a global instance of the app and assign the entrypoint to it's start method

## 1.3 Configs

Precept comes with a built in config system, create a subclass of `Config` with members as config. You can nest classes definition to create sub sections.

### 1.3.1 Example

```
from precept import Config, Nestable, ConfigProperty

class MyConfig(Config):
    my_config = ConfigProperty(comment='comment', config_type=str)

    class SubConfig(Nestable):
        nested = ConfigProperty(default='Default')

    sub_config: SubConfig # A class member will be auto created.
```

Then you use it in the precept class like so:

```
from precept import Precept

class MyApp(Precept):
    config = MyConfig()
```

### 1.3.2 Config file

To use the config with files, add a `config_file` argument to precept init:

```
from precept import Precept

class MyApp(Precept):
    def __init__(self):
        super().__init__(
            config_file='config.yml',
        )
```

Precept will automatically add a `--config-file` global argument for the user to override.

It will also add a `dump-config` command to dump the default config for first use.

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**Note:** The config\_file argument can also be a list, in which case the first file found will be used.

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### 1.3.3 Config format

Precept can read and write three config format, default being yaml:

*ConfigFormat*

- yaml
- ini
- json, doesn't support comments.

**See also:**

*Concepts*



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CHAPTER  
TWO

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## CONCEPTS

These concepts can be used to extend and interact with precept applications.

### 2.1 Events

Generic asyncio event consumer system.

The Precept instance and services both comes with an event dispatcher (`events` member). You can subscribe to events and handle them when they happen.

#### Subscribe to events

Subscribe to events that are dispatched.

```
app.events.subscribe('cli_started', lambda e: print('Started'))
```

#### Dispatch events

Send events with optional payload as keyword arguments.

```
app.events.dispatch('my_events', something='foo')
```

#### 2.1.1 cli events

These events are available when starting the application with `start`.

Table 1: Cli events

Event	Description
<code>before_cli_start</code>	Called before everything else.
<code>cli_parsed</code>	Called after parsing the arguments and before the command start, payload with the arguments.
<code>cli_started</code>	The command has started, this is called at the same time.
<code>cli_stopped</code>	The command has stopped and the application will quit after.

#### See also:

- [Event](#)
- [EventDispatcher](#)
- [PreceptEvent](#)

## 2.2 Services

Service's runs alongside the precept application, they are started and stopped at the same time when calling `start()`.

### 2.2.1 Service events

Services comes with three auto events starting with the service name. If a service is called `dummy`, it will get:

- `dummy_setup`, called with the running application before starting.
- `dummy_start`, started before the application.
- `dummy_stop`, stopped after the application.

---

**Note:** If the application is not started with `start`, you need to call the services methods:

- `setup_services`
  - `start_services`
  - `stop_services`
- 

See also:

- [Service](#)

## 2.3 Plugins

Plugins automatically connect to precept applications during initialisation.

They have one method, `setup()`, which takes the application as argument you can use to set variables.

To add a plugin, you need to set it in `setup.py`, the entrypoint key needs to be the snake cased version of `prog_name` variable of the precept application.

```
from setuptools import setup

setup(
    entry_points={
        'precept_app.plugins': ['my_plugin = plug:plugin']
    }
)
```

See also:

- [Plugin](#)

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CHAPTER  
**THREE**

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## APPLICATION LIST

These applications are created with precept:

- [aiocast](#), stream videos to chromecast devices.
- [top-drawer](#), generate valid pypi/npm package name from synonyms.

To add your application to this list, modify `docs/applications.rst` and open a PR.



## PRECEPT

### 4.1 precept package

```
class precept.ArgumentParser(*flags: str, type: Optional[type] = None, help: Optional[str] = None, choices: Optional[Iterable] = None, default: Optional[Any] = None, nargs: Optional[Union[str, int]] = None, action: Optional[str] = None, required: Optional[bool] = None, metavar: Optional[str] = None, dest: Optional[str] = None)
Bases: precept._immutable.ImmutableDict
```

Argument of a Command, can either be optional or not depending on the flags

See also:

<https://docs.python.org/3/library/argparse.html#the-add-argument-method>

```
__init__(*flags: str, type: Optional[type] = None, help: Optional[str] = None, choices: Optional[Iterable] = None, default: Optional[Any] = None, nargs: Optional[Union[str, int]] = None, action: Optional[str] = None, required: Optional[bool] = None, metavar: Optional[str] = None, dest: Optional[str] = None)
```

#### Parameters

- **flags** – How to call the argument, prefixing with - makes the argument a keyword. Example: '-d', '--date' make the variable available as **date**, but can be supplied as -d from the cli.
- **type** – The type of the variable to cast to, default to str.
- **help** – Description to go along with
- **choices** – The available choices to choose from.
- **default** – The value to take if not supplied.
- **nargs** – Number of times the argument can be supplied.
- **action** – What to do with the argument.
- **required** – Makes a keyword argument required.
- **metavar** – Name in help.
- **dest** – The name of the variable to add the value to once parsed.

**action**

**choices**

**default**

**dest**

**property flag\_key**

**flags**

**help**

**metavar**

**nargs**

**register(parser)**

Register a virtual subclass of an ABC.

Returns the subclass, to allow usage as a class decorator.

**required**

**type**

**class precept.AsyncExecutor(loop=None, executor=None, max\_workers=None)**

Bases: object

Execute functions in a Pool Executor

**\_\_init\_\_(loop=None, executor=None, max\_workers=None)**

#### Parameters

- **loop** – asyncio event loop.
- **executor** – Set to use an already existing PoolExecutor, default to a new ThreadPoolExecutor if not supplied.
- **max\_workers** – Max workers of the created ThreadPoolExecutor.

**async execute(func, \*args, \*\*kwargs)**

Execute a sync function asynchronously in the executor.

#### Parameters

- **func** – Synchronous function.
- **args** – Argument to give to the function.
- **kwargs** – Keyword arguments to give to the function

#### Returns

**async execute\_with\_lock(func, \*args, \*\*kwargs)**

Acquire lock before executing the function.

#### Parameters

- **func** – Synchronous function.
- **args** –
- **kwargs** –

#### Returns

**wraps(func)**

Wraps a synchronous function to execute in the pool when called, making it async.

**Parameters func** – The function to wraps

**Returns** Async wrapped function.

```
class precept.AutoNameEnum(value)
```

Bases: enum.Enum

An enumeration.

```
class precept.Command(*arguments: precept._cli.Argument, name: Optional[str] = None, description: Optional[str] = None, help: Optional[str] = None, auto: bool = False, services: Optional[List[precept._services.Service]] = None)
```

Bases: object

Command decorator, methods of *CliApp* subclasses decorated with this gets a sub-command in the parser.

Wrapped methods will get the arguments by the Argument flag.

```
__init__(*arguments: precept._cli.Argument, name: Optional[str] = None, description: Optional[str] = None, help: Optional[str] = None, auto: bool = False, services: Optional[List[precept._services.Service]] = None)
```

arguments: Iterable[precept.\_cli.Argument]

property command\_name

description: str

register(subparsers)

```
class precept.Config(config_format: precept._configs.ConfigFormat = ConfigFormat.TOML, root_name='config')
```

Bases: precept.\_configs.Nestable

Root config class, assign ConfigProperties as class members.

```
__init__(config_format: precept._configs.ConfigFormat = ConfigFormat.TOML, root_name='config')
```

property config\_format: precept.\_configs.ConfigFormat

read\_dict(data: dict)

read\_file(path: str)

save(path: str)

```
class precept.ConfigFormat(value)
```

Bases: precept.\_tools.AutoNameEnum

Available formats to use with configs.

- TOML provided by tomllib, supports comments and more complex types.
- YML provided by ruamel.yaml, supports comments and more complex types.
- JSON stdlib, no support for comments and types.
- INI stdlib, support for comments.

INI = 'ini'

JSON = 'json'

TOML = 'toml'

YML = 'yml'

serializer(config)

```
class precept.ConfigProperty(default=None, comment=None, config_type=None, environ_name=None,
                             auto_environ=False, name=None, auto_global=False, global_name=None)
Bases: object
```

```
__init__(default=None, comment=None, config_type=None, environ_name=None, auto_environ=False,
        name=None, auto_global=False, global_name=None)
```

```
class precept.ImmutableDict(**kwargs)
Bases: collections.abc.Mapping
```

```
__init__(**kwargs)
```

```
class precept.ImmutableMeta(name, bases, attributes)
Bases: abc.ABCMeta
```

```
class precept.ImmutableProp
Bases: object
```

```
class precept.Nestable(parent=None, parent_len=0)
Bases: collections.abc.Mapping
```

```
__init__(parent=None, parent_len=0)
```

```
get_prop_paths(parent='')
```

```
get_root(current=None)
```

```
class precept.Plugin
Bases: object
```

Plugin's are automatically added to a precept application upon installation.

Set the entry point in setup to register the plugin:

```
entry_point = {'{app_name}.plugins': ['plugin = my_plugin:plugin']}
```

```
name: str = ''
```

```
async setup(application)
```

Setup the plugin

**Parameters** `application` (`precept.Precept`) – The running precept application.

**Returns**

```
class precept.Precept(config_file: Optional[Union[str, List[str]]] = None, loop=None, executor=None,
                      executor_max_workers=None, add_dump_config_command=False,
                      help_formatter=<class 'precept._cli.CombinedFormatter'>, logger_level=20,
                      logger_fmt=None, logger_datefmt=None, logger_stream=<_io.TextIOWrapper
name='<stderr>' mode='w' encoding='UTF-8'>, logger_colors=None,
logger_style='%', services: Optional[List[precept._services.Service]] = None,
print_version: bool = True)
```

Bases: object

Auto cli generator, methods decorated with `Command` will have a corresponding sub-command in the cli application.

Commands will get the arguments named as the last element of the command flags.

Override `main` method for root handler, it gets all the `global_arguments`

---

```
__init__(config_file: Optional[Union[str, List[str]]] = None, loop=None, executor=None,
        executor_max_workers=None, add_dump_config_command=False, help_formatter=<class
        'precept._cli.CombinedFormatter'>, logger_level=20, logger_fmt=None, logger_datefmt=None,
        logger_stream=<_io.TextIOWrapper name='<stderr>' mode='w' encoding='UTF-8'>,
        logger_colors=None, logger_style='%', services: Optional[List[precept._services.Service]] =
        None, print_version: bool = True)
```

### Parameters

- **config\_file** – Path to the default config file to use. Can be specified with `--config-file`
- **loop** – Asyncio loop to use.
- **executor** – concurrent executor to use.
- **add\_dump\_config\_command** – Add a dump-config command.
- **help\_formatter** – The cli formatter to use.
- **logger\_level** – Set logger level when setting up logging.
- **logger\_fmt** – The format of the logger.
- **logger\_datefmt** – Date format of the logger.
- **logger\_stream** – The stream to print the logs.
- **logger\_colors** – Dictionary with key logger level name and values of bg/fg/style dict.
- **logger\_style** – The symbol to use for formatting.
- **services** – List of global services to start with the program.
- **print\_version** – Print the version & name of the app before start.

```
config: precept._configs.Config = None
config_class = None
property config_path
default_configs: dict = {}
global_arguments = []
async main(**kwargs)
    Handler when no command has been entered. Gets the globals arguments.
```

**Parameters** **kwargs** – Global arguments.

### Returns

```
prog_name = ''
async setup_plugins()
    Load and setup the registered plugins.
```

To register a plugin, subclass `Plugin` and instantiate then add to `setup.py` entry\_points:

```
'{app_name}.plugins': ['my_plugin = plugin_module:plugin']
```

### Returns

```
async setup_services(command: Optional[precept._cli.Command] = None)
    Setup the services for the command or the main application.
```

**Parameters** `command` – The command that was run.

**Returns**

`start(args=None)`

Start the application loop.

**Returns**

`async start_services(command: Optional[precept._cli.Command] = None)`

Start the services, automatically called by start.

If the application if run with another method you can call this to start the global services without the command argument.

**Parameters** `command` – The command that was run.

**Returns**

`async stop_services(command: Optional[precept._cli.Command] = None)`

Stop the services, automatically called by start.

Call this if your application is not run with start and you have running services.

**Parameters** `command` – The command that was run.

**Returns**

`version = '0.0.1'`

`class precept.Service(events: Optional[precept.events._dispatcher.EventDispatcher] = None)`

Bases: object

Service's runs alongside the main application.

Communicate via events.

**Events**

- `{name}_setup` when added to services.
- `{name}_start` after calling start.
- `{name}_stop` after calling stop.

`__init__(events: Optional[precept.events._dispatcher.EventDispatcher] = None)`

`name: str = 'service'`

`async setup(application)`

Called when added to services.

Use this to set events and other post initialization that may need the application instance.

**Parameters** `application` (`precept.Precept`) – Precept application

**Returns**

`async start()`

Start the service.

**Returns**

`async stop()`

Stop the service.

**Returns**

`precept.config_factory(data, root=None, key=None)`

```
precept.is_windows()
```

### 4.1.1 Errors

```
exception precept.errors.ConfigError
    Bases: precept.errors.PreceptError
        Error in the config system.

exception precept.errors.ImmutableError
    Bases: precept.errors.PreceptError
        Immutable properties cannot change

exception precept.errors.PreceptError
    Bases: Exception
        Base exception thrown by precept
```

### 4.1.2 Subpackages

#### 4.1.2.1 precept.console

```
class precept.console.KeyHandler(handlers, loop=None, default_handler=None)
    Bases: object

    __init__(handlers, loop=None, default_handler=None)
    async handle()
    print_keys(file=<_io.TextIOWrapper name='<stdout>' mode='w' encoding='UTF-8'>)
    read()
    stop()

class precept.console.Keys
    Bases: object

    BACKSPACE = <Key 'backspace'>
    CTRL_A = <Key 'ctrl-a'>
    CTRL_ALT_A = <Key 'ctrl-alt-a'>
    CTRL_ALT_DEL = <Key 'ctrl-alt-del'>
    CTRL_B = <Key 'ctrl-b'>
    CTRL_C = <Key 'ctrl-c'>
    CTRL_D = <Key 'ctrl-d'>
    CTRL_E = <Key 'ctrl-e'>
    CTRL_F = <Key 'ctrl-f'>
    CTRL_Z = <Key 'ctrl-z'>
    DELETE = <Key 'delete'>
    DOWN = <Key 'down'>
    END = <Key 'end'>
```

```
ENTER = <Key 'enter'>
ESCAPE = <Key 'escape'>
F1 = <Key 'F1'>
F10 = <Key 'F10'>
F11 = <Key 'F11'>
F12 = <Key 'F12'>
F2 = <Key 'F2'>
F3 = <Key 'F3'>
F4 = <Key 'F4'>
F5 = <Key 'F5'>
F6 = <Key 'F6'>
F7 = <Key 'F7'>
F8 = <Key 'F8'>
F9 = <Key 'F9'>
HOME = <Key 'home'>
INSERT = <Key 'insert'>
LEFT = <Key 'left'>
RIGHT = <Key 'right'>
SPACE = <Key 'space'>
SPECIAL_KEYS = (<Key 'space'>, <Key 'backspace'>, <Key 'enter'>, <Key 'escape'>,
<Key 'insert'>, <Key 'end'>, <Key 'home'>, <Key 'delete'>, <Key 'down'>, <Key 'up'>,
<Key 'left'>, <Key 'right'>, <Key 'F1'>, <Key 'F2'>, <Key 'F3'>, <Key 'F4'>, <Key
'F5'>, <Key 'F6'>, <Key 'F7'>, <Key 'F8'>, <Key 'F9'>, <Key 'F10'>, <Key 'F11'>,
<Key 'F12'>, <Key 'ctrl-c'>, <Key 'ctrl-a'>, <Key 'ctrl-alt-a'>, <Key
'ctrl-alt-del'>, <Key 'ctrl-b'>, <Key 'ctrl-d'>, <Key 'ctrl-e'>, <Key 'ctrl-f'>,
<Key 'ctrl-z'>)
UP = <Key 'up'>
classmethod get_key(value, default=None)
```

```

keys = {'\x01': <Key 'ctrl-a'>, '\x02': <Key 'ctrl-b'>, '\x03': <Key 'ctrl-c'>,
        '\x04': <Key 'ctrl-d'>, '\x05': <Key 'ctrl-e'>, '\x06': <Key 'ctrl-f'>, '\r':
<Key 'enter'>, '\x1a': <Key 'ctrl-z'>, '\x1b': <Key 'escape'>, '\x1b\x01': <Key
'ctrl-alt-a'>, '\x1b015~': <Key 'F5'>, '\x1b017~': <Key 'F6'>, '\x1b018~': <Key
'F7'>, '\x1b019~': <Key 'F8'>, '\x1b020~': <Key 'F9'>, '\x1b021~': <Key 'F10'>,
        '\x1b023~': <Key 'F11'>, '\x1b024~': <Key 'F12'>, '\x1b0P': <Key 'F1'>, '\x1b0Q':
<Key 'F2'>, '\x1b0R': <Key 'F3'>, '\x1b0S': <Key 'F4'>, '\x1b[2~': <Key 'insert'>,
        '\x1b[3~': <Key 'ctrl-alt-del'>, '\x1b[3~': <Key 'delete'>, '\x1b[A': <Key 'up'>,
        '\x1b[B': <Key 'down'>, '\x1b[C': <Key 'right'>, '\x1b[D': <Key 'left'>, '\x1b[F':
<Key 'end'>, '\x1b[H': <Key 'home'>, ' ': <Key 'space'>, '0': <Key '0'>, '1':
<Key '1'>, '2': <Key '2'>, '3': <Key '3'>, '4': <Key '4'>, '5': <Key '5'>, '6':
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'f'>, 'g': <Key 'g'>, 'h': <Key 'h'>, 'i': <Key 'i'>, 'j': <Key 'j'>, 'k': <Key
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'p'>, 'q': <Key 'q'>, 'r': <Key 'r'>, 's': <Key 's'>, 't': <Key 't'>, 'u': <Key
'u'>, 'v': <Key 'v'>, 'w': <Key 'w'>, 'x': <Key 'x'>, 'y': <Key 'y'>, 'z': <Key
'z'>, '\x7f': <Key 'backspace'>}

precept.console.colorize(text, bg=None, fg=None, style=None)

precept.console.format_table(data, formatting=None)

precept.console.goto_xy(stream, x, y)

precept.console.print_table(data, formatting=None, file=<_io.TextIOWrapper name='<stdout>' mode='w'
encoding='UTF-8'>)

async precept.console.progress_bar(value_func, max_value, value_formatter=None, include_value=True,
                                    dents=50, sleep_time=0.005, file=None, full_symbol='#',
                                    empty_symbol='-', start_symbol='[', end_symbol=']')

async precept.console.spinner(condition, sleep_time=0.25, message='', fg='\x1b[37m', bg=None,
                                symbols=( '|', '/', '-', '\\', '|', '/', '-', '\\'))

```

#### 4.1.2.2 precept.events

```
class precept.events.Event(name: str, payload: dict)
Bases: object
```

Event with payload and stop property.

```
__init__(name: str, payload: dict)
```

```
class precept.events.EventDispatcher
```

Bases: object

Dispatch events to subscribers functions.

```
__init__()
```

```
async dispatch(event: str, **payload)
```

Dispatch an event with optional payload data.

**Parameters**

- **event** – Name of the event.
- **payload** – Data of the event.

**Returns**

**subscribe**(*event*: str, *func*)

Subscribe func to execute every time event is dispatched.

**Parameters**

- **event** – The event to subscribe to.
- **func** – The func to call when event is dispatched.

**Returns**

**class** precept.events.PreceptEvent(*value*)

Bases: *precept.\_tools.AutoNameEnum*

Precept cli events.

BEFORE\_CLI\_START = 'before\_cli\_start'

CLI\_PARSED = 'cli\_parsed'

CLI\_STARTED = 'cli\_started'

CLI\_STOPPED = 'cli\_stopped'

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